

## PROFILE

Quality driven web developer with urban planning and public sector experience. Determined to incorporate thoughtfully designed front-end user interfaces with efficient, standards compliant back ends on all projects.

## SKILLS

### Website & Web Application Development

- Solely designed and built multiple governmental agency websites. Sites ranged in size from a few pages to several hundred pages.
- Conducted analysis of business needs for sites and designed and implemented effective information flow.
- Built interactive web applications pursuant to departmental needs and updated applications in response to personnel and public user input.
- Utilized best development practices pursuant to W3C standards, including building sites based on the XHTML 1.1 DTD, using CSS for total site construction rather than tables, and public sites are designed to conform to Section 508 standards.
- Experienced in the development of dynamic websites using ASP and ASP.Net C# server-side technologies with Oracle and/or MySQL database interaction.
- Experience maintaining Microsoft IIS, and limited experience with Apache for Windows and UNIX/Linux.
- Experienced use of the most current web and database tools and languages, including XHTML, XML, CSS, JavaScript, Flash, ASP.Net, SQL for Oracle and MySQL.

### Project Management

- Managed website and application development from initial concept through final delivery to client.
- Assigned work for and monitored the work of one assistant.
- Conducted meetings with management and staff during the web application design and development process to ensure websites met public and personnel's needs.
- Prepared project documents, work outlines and project time lines & deadlines to ensure the development process was organized and on time.
- Researched hardware and software needs for department and provided proposals.
- Administered esoteric software used for departmental needs, and informally provided technical support to staff.
- Managed 60+ large scale land use development projects concurrently as an urban planner for Riverside County.

### Graphic & Interactive Design

- Designed logos for departmental uses (business cards, websites, and publications).
- Completed extensive post undergraduate coursework in interactive design, graphic design and typography.
- Ability to merge high end visual aesthetics with detail oriented and complex computer programming to create high-end, user-friendly business applications.

### Computer Applications & Programming

- HTML, XHTML, CSS – Web development
- ASP.NET, PHP – Server-side web application development
- C#, C++, Perl, JavaScript
- Microsoft Visual Studio – Windows based application development
- Dreamweaver, Flash – Website management and interactive content
- Photoshop, Illustrator, InDesign – Image and layout design software
- 3D Studio Max – 3d visualization software
- ARCView – GIS software
- Oracle, MySQL, SQLServer – Database management

---

WORK HISTORY	<b>IT Business Systems Analyst - Web Development</b> Riverside, California	2007 - Present
	<b>Planner IV - Webmaster</b> Riverside, California	2006 - 2007
	<b>Planner III - Webmaster</b> Riverside, California	2002 - 2006
	<b>Digital Artist</b> Marina Del Rey, California	2000 - 2001
	<b>Urban Regional Planner III</b> Riverside, California	1999 - 2001
EDUCATION	<b>University of California, Irvine</b> B.A. Studio Art (in progress)	
	<b>University of North Carolina at Greensboro</b> , Greensboro, North Carolina B.A. Geography (Urban Planning), 1996 Dean's List: Fall 1993, Spring 1994, Fall 1995 Scholarship to study abroad in Wroclaw, Poland - Spring 1996	
	<b>Santa Monica College</b> , Santa Monica, California Interactive Multimedia Certificate Program, 2001-2004 37 credit hours completed in web design, digital imaging, motion graphics, video editing, design fundamentals and photography	
	<b>Riverside Community College</b> , Riverside, California 15 credit hours completed in 3d modeling, 3d animation and computer programming	
	<b>Art Center College of Design</b> , Pasadena, California 14 credit hours completed in foundational design, typography, graphic design, figure drawing and perspective	